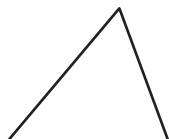


Polygons and Quadrilaterals

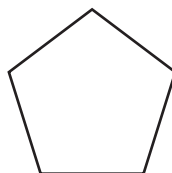
CA Standards
MG 3.8, MG 3.0

Name each polygon. If the polygon is a quadrilateral, write all names that apply.

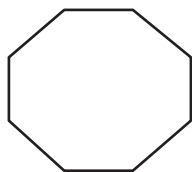
1.



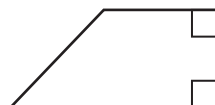
2.



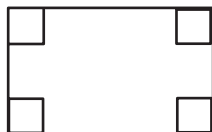
3.



4.



5.



6.

